

BRADY'S BEASTS



www.bradysbeasts.com

HOW TO...

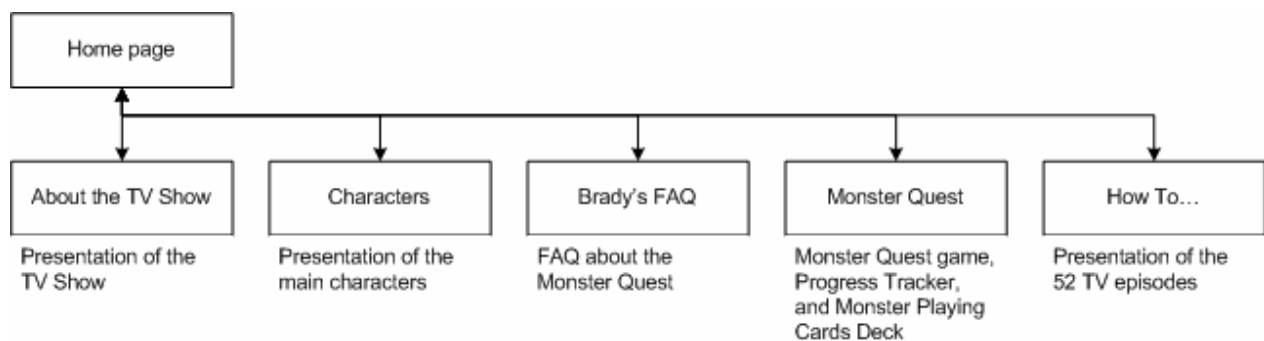
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Brady's Beasts online world is quite vast. What follows is intended to give you a quick taste of it. And later, who knows, like many players around the world, you may want to spend a couple of hours exploring Ravenville – there are, after all, 72 places to visit! Embark on your own Monster Quest. Help Brady find his long-lost monster and solve eight other simultaneous missions. You can even print your own deck of Brady's Beasts playing cards!

General Site organization



Access to the Monster Quest

1. Go to the Monster Quest section of the site.
2. If you're already logged in, jump to step 6.
3. If you're not logged in, but already have a login and password for the game, enter them now and then jump to step 6.
4. If you're a new player, click on the "Click here to register" button.
5. Enter a username, email, password (twice), and then click on the "Submit" button; if all goes well you see a welcome screen.
6. Click on the "Enter the game" button to enter the game; a new window appears, and you're now ready to embark on your own Monster Quest!

Solving the "How to replace a lost Monster" Mission. (The easy way!)

We find Brady using his computer to compose a letter to his fans.

1. Click on the "Next" arrow to read what Brady has to say; click on the "X" button at the end of Brady's presentation, to switch to the "play" mode. Brady is now standing, ready to go wherever you want him to go.



2. Let's find a flashlight: click on the drawer of Brady's desk; note that the cursor changes to an "action" cursor (small hand, pointing); click on the drawer again to "grab" the flashlight (note the "take" cursor, small hand, grabbing). Brady then confirms he took the object, and after closing the dialog box the inventory opens to show you the new object in the inventory; close the inventory by clicking on the backpack.
3. Do you want to see Brady walking? Whenever the cursor looks like two small feet, simply click anywhere on the floor.
4. Click on the door to exit Brady's room; you're now in a corridor; a strange sound resonates, and Brady speaks.
5. Click on the first door to your left, and enter the room. Do a mouse-over on the floor, near the window. You should discover a small hidden playing card. There are 54 cards hidden this way throughout the 72 places to visit in this game! For each playing cards found in the game, a locked playing card in the Brady's Beasts web site is unlocked; we'll talk more about that subject later. Click on the card to put it in your inventory.
6. Click on the floor at the bottom of the screen to exit the room.
7. Click on the staircase to use them and go to the main floor of Brady's home.

8. Click on the door to your left and enter the kitchen.
9. Do a mouse-over on the jar on the counter. Click on it to take it into your inventory.
10. Click on the dog food bag on the floor to take it into inventory.
11. Click on the backpack to close it, and click on the door to leave the kitchen.
12. Click on the main entrance to the house, to go outside.
13. Click on the topmost portion of the street, to leave Brady's street.
14. You're at the bus stop, and you see a little boy crying.
15. Click on the little boy to hear his plea, and accept the mission he's giving you.
16. You're invited to go visit the swamp. First, let's explore the neighborhood a little bit more. Click on the left portion of the street.
17. Click on the house almost in the center of the screen.
18. Click on the door to the house.
19. Click on the door to your right. You're now in the basement of the house.
20. Click on the bag in the top portion of the room to take it in your inventory. Click on the backpack to close the inventory.
21. Click on the stairs to leave the basement.
22. Click on the floor at the bottom of the screen to leave the house.
23. Click on the topmost portion of the street
24. Click on the street at the right of the screen to go back to the bus stop. It's time to start discovering the rest of Ravenville!
25. Click on the bus stop. A map of Ravenville appears, with 5 destinations (by the way you have already visited the destination "Brady's Home"). You see on the map that the swamp is next to the School, so click on this destination. You're now in front of the school.
26. Click on the entrance of the school. You're now at the back of the school.
27. Click on the entrance of the small route going into the woods.
28. Click on the middle of the screen to go straight forward.
29. Do a mouse-over on the tadpole.
30. Click on the tadpole.
31. Click on your backpack to open it.
32. Drag-and-drop the jar onto the tadpole to capture it! Close the backpack.
33. Click on the bottom of the screen to leave this area.
34. Click again on the bottom of the screen.

35. Click on the top-left portion of the basketball court.
36. Click on the bus stop and select "Brady's Home".
37. Talk to the young boy. There's still work to be done!
38. Click on the right portion of the street to leave the area.
39. Click on the entrance to Brady's Home.
40. Click on the stairs to go to the second floor.
41. Click on the door in the middle of the screen.
42. Use the faucet to fill the bathtub with water.
43. Click on the backpack to open your inventory.
44. Drag and drop the jar to the bathtub. Tada!! Now let's feed the poor small creature...
45. Open your inventory and drag and drop one of the food bag to the bathtub. Wow!
46. Open again your inventory and drag and drop the remaining food bag to the bathtub.
47. Now you have a real monster in your house! Let's tell Stan!
48. Leave the room, the house, the street and go back to the bus stop. Talk to Stan. Surprise!
49. Congratulations! You've completed your first Monster Mission!

Saving the game and seeing your progress

1. Go back to Brady's Home, take the stairs, and click on the first door on the left; you're back in Brady's Room.
2. Click on the computer. There you can:
 - a. Read your email to learn of new missions
 - b. Re-read Brady's presentation at the beginning of the story
 - c. Examine the sensor network you will use during the other missions to help you find your long-lost pet Monster
 - d. See how much of the game you have completed
 - e. Save your game in progress!
3. Click on the "X" button to go back to Brady's Room.

What about the playing cards?

Now that you've saved your game, let's go back to the Brady's Beasts web site, where a surprise is waiting for you!

In the "Monster Quest" section, not only do you see your progress status in the game ("My progress tracker"), but some of the 54 playing cards are now unlocked ("My deck")!

Click on one of them.

Want to print them to start your own deck of Brady's Beasts playing cards? Click on "Print this card".

Want to help a friend complete his/her deck? Send the card to your friends by entering their email address, their name and your message!

For any comment or question about the site, please contact us at info@ndimedia.com.

Enjoy!